

U6 BALL CONTROL SESSION (FOOTWORK)

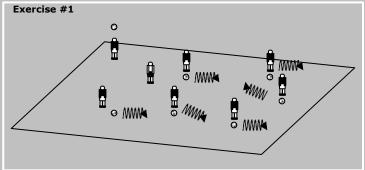
CATEGORY			TOPIC AGE DIVISION CODE			
Ball Control	Footwo					
Exercise #1 Organization Juggling U6: (see pg. 23; doc 310 96) Kick Rig Punt Right Distance, Punt Left Distance, Punt R Off Bounce, Kick Catch, Thigh Catch, Head Cat Distance. This should be performed in an unre Each player has a ball. Time: 10 min.	ight Off Bounce, Punt Left ch, Scoop Ball For	Coaching Points Laces/Foot, toe out ankle locked. Thigh, make platform with thigh. Head, head ball below hairline (hardest part of the head). Stay 4:1 on the positive to instructional comments throughout the session.				
Exercise #2 Organization				ing Points		
Footwork 1, 2, 3, 4: (see pg. 21; doc 310 95) I Foot, Right Foot. Each player should have a bar These touches should be performed inside a 15 min.	Il during these exercises.	Dribbling, using any tapping the ball betw left foot only. Right Dribble with your heathave fun with the pla	reen your feet. Foot, dribbling t ad up, if possible	Left Foot, dribbling the ball using the rig	the ball using the ht foot only.	
Exercise #3 Organization				ing Points		
<u>Crazy Box Dribble (Entropy)</u> : Players dribble bademonstrating all of the dribbling techniques. other while demonstrating techniques. Each p the grid should be 15 x 30 yards. <i>Time: 5 min</i>	Players must avoid each ayer has a ball; the size of	Keep the ball under of surfaces of the feet, space, change directi	demonstrate foo ons and speeds.	stwork skills, dribble Stay positive with	with head up, find	
Exercise #4 Organization	players set up two fields	Encourage players to		ing Points	Coaching points as	
$3v3$: Play a 3v3 game. For a group of $10 - 12$ for two 3v3 games. Field(s) size 25×35 yard <i>Time: 20 min.</i>		above. Be positive; the players.	become a fan of			
Exercise #1		Δ Δ	Δ.		Exercise #2	
					Excluse #2	
Exercise #3			<u> </u>		Exercise #4	
Light	Dribbling	/////		Priority number	0	
Dark	Dribbling with feint	\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\		Nike ball	o	
Player making decision	Ball movement			Cone	۵	
Goalkeeper	Run			Flag		
	Cross					

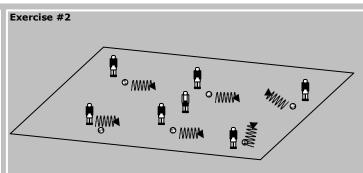
Grid

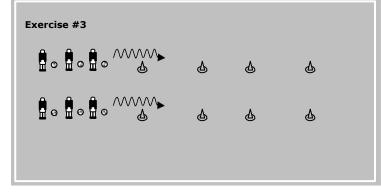


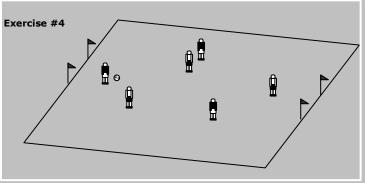
U6 DRIBBLING SESSION (AVOIDING)

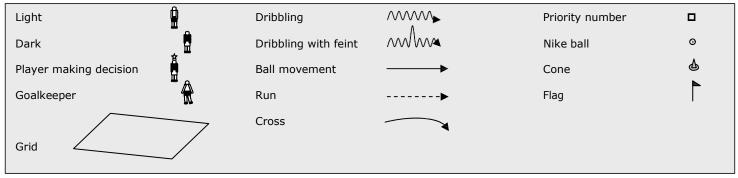
CATEGORY		Торі	TOPIC AGE DIVISION		AGE DIVISION CO			
Dribbling		Avoidi	ing	U6	Micro	U6B		
Exercise #1 0	rganization			Coach	ing Points			
<u>Defrost Game</u> : One player is Frosty. All other players dribble ball within grid. Frosty tags as many players as he/she can. A player tagged must freeze and place their ball on their head. Other players can defrost frozen players by dribbling the ball between their legs. A player unfrozen dribbles as before. Grid size is 20 x 15 yards. <i>Time: 10 min.</i>			Keep ball under control; use all surfaces of the feet. Keep head up and fin space while dribbling. Change speeds and directions. Stay 4:1 on the			ay 4:1 on the n. Be positive;		
Exercise #2	Organization		Coaching Points					
<u>Dribble Tag</u> : Each player with one player "it". "It" is with or like a normal game of tag. Gr	without a ball. The	game is then played	Same coaching points	as above.				
Exercise #3	Organization			Coach	ing Points			
Slalom Multiple Cones: Set 4 ball or one ball per line. Have only, and left foot only. Use 6	e players dribble with	h both feet, right foot Have players increase speed with success.		Same coaching points as above. Dribble through without touching of				
Exercise #4			Coach	ing Points				
3v3: Field(s) size is 25 x 35 y 12 players, one ball per field.	Encourage players to above. Become a fan		, ,	coaching points as				









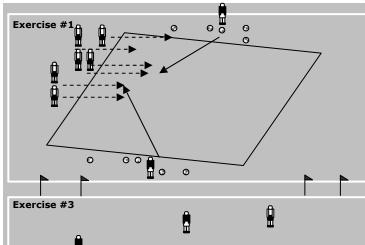


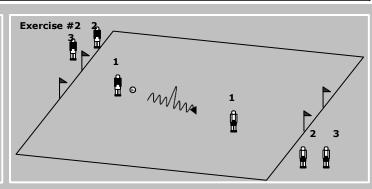


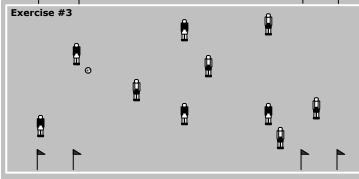
U6 FINISHING SESSION (SCORING)

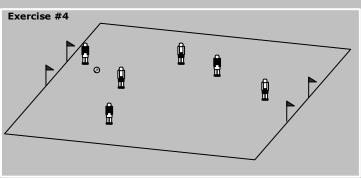
CATEGORY	TOPIC	AGE	DIVISION	CODE
Finishing	Scoring	U6	Micro	U6C

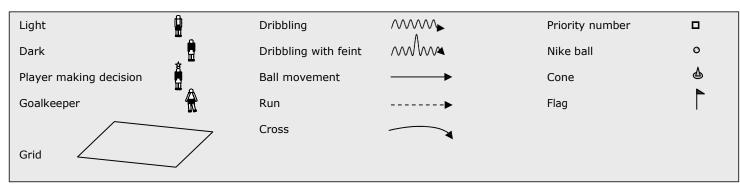
Finishing	Scorin	ıg	U6	U6 Micro			
Exercise #1 Organization		Coaching Points					
Top Gun: The game begins with two players on opposite sides of a grid. The rest of the players run from one side to the other. Player with ball attempts to hit the players running through below the waist. If a player is hit, they become one of the shooters. The Top Gun is the sole surviving player. Use a 20 x 30 yard grid. Time: 10 min. Technique of kicking foot, strike ball with laces, toe down, ankle lock (Probably not possible for U6 but good for them to hear the right coapoints). Contact on center of ball. Plant foot pointed at target. Folking the positive to instructional comments throughout the session. Laugh a fun with the players. Be positive; become a fan.				the right coaching carget. Follow ay 4:1 on the			
Exercise #2 Organization			Coach	ing Points			
Numbers Game: Each player is assigned a num that player's number is called they play 1v1 wit team with the same number. Use a 25 x 35 ya	h a player from the other	Beat opponent with dribble. Same coaching points as above in regards to shooting/scoring.					
Exercise #3 Organization			Coach	ing Points			
Four Goal Game: Players are split into two team goals to defend and two goals to attack. Field s longer. Field size is 40 x 30 yards. Time: 10 m	hould be wider than	Encourage players to score and play the game. Same coaching points as above.					
Exercise #4 Organization		Coach	ing Points				
3v3: For a group of 10-12 players play 2 3v3 ga field. Field size is 25 x 35 yards. <i>Time: 20 min</i>		Encourage players to score and play the game. Same coaching points as above. Have fun with the players; become a fan.					







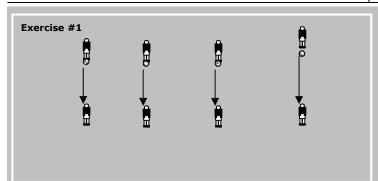


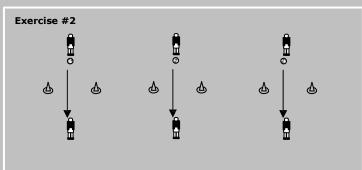


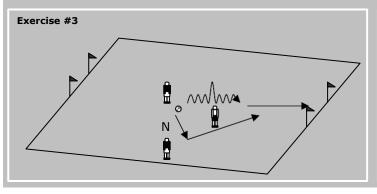


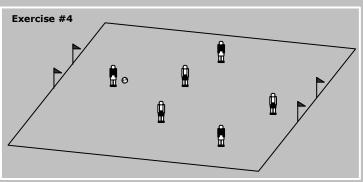
U6 Passing Session (Technique)

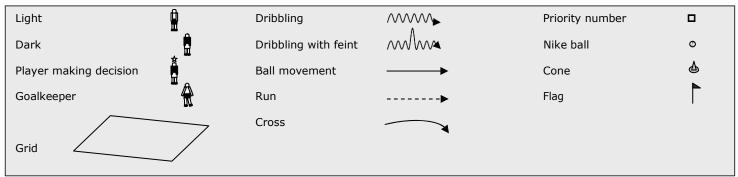
CATEGORY	TOPIC		AGE	DIVISION	CODE	
Passing	Techni	ique U6 Micro		U6D		
Exercise #1 Organization			Coachi	ing Points		
<u>In 2's</u> : Players should be 5-10 yards apart. Increbased on success. Have players use right foot or feet. After they have had success restrict touche	target. Make contact on center of ball. Follow through. Stay 4:1 on touches, 3 touches in between touches, 3 touches in between				Stay 4:1 on the n. Laugh and have	
passes, 2 touches in between passes. Time: 5 m	in.	fun with the players;			keep it up, etc.).	
Exercise #2 Organization				ing Points		
Gate Passing: Players should be 5-10 yards apa distance based on success. Use two cones as a 5 yards apart as players have success make gate	gate start with the cones	Same coaching points	as above.			
Exercise #3 Organization		Coaching Points				
<u>1v1+1</u> : Play 1 minute 1v1 games the plus 1 is a the player's team with the ball. Field size is 25 x multiple fields to accommodate numbers, have no per field resting at a time. <i>Time: 10 min.</i>	35 yards. Set up	on Dribble to beat players. Use extra player to beat opponent with p coaching points as above.				
Exercise #4 Organization		Coachi	ing Points			
<u>3v3</u> : For a group of 10-12 players play 2 3v3 gan field. Field size is 25 x 35 yards. <i>Time: 20 min.</i>	nes with one ball per	Encourage players to above. Be positive; b			ching points as	









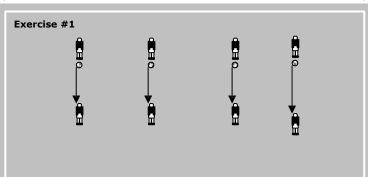


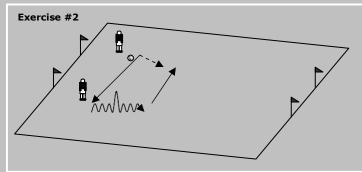


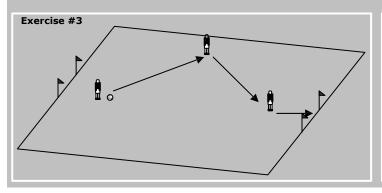
U6 RECEIVING SESSION (1ST TOUCH)

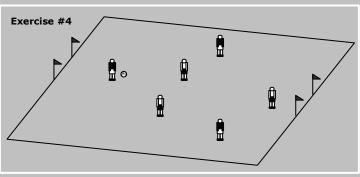
	CATEGORY	TOPIC	AGE	DIVISION	CODE	١.
T	Receiving	1 st Touch	U6	Micro	U6E	Ĺ

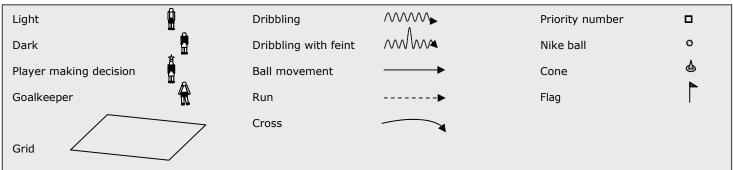
Receiving	1 st Tou	uch U6 Micro U6E				
Exercise #1 Organization			Coach	ing Points		
In 2's: Players should be 5-10 yards apart. Incre	ase or decrease distance	Receive the ball with	the inside of th	e foot, toe above he	al, ankle locked.	
based on success. Have players use right foot on	ly, left foot only, both	Make contact on cent	er of ball. Cush	nion/give with the ba	II. Stay 4:1 on the	
feet. After they have had success, restrict touche	es, 3 touches in between	positive to instruction	nal comments th	rroughout the sessio	n. Laugh and have	
passes, 2 touches in between passes. <i>Time: 5 m</i>	in.	fun with the players.				
Exercise #2 Organization			Coach	ing Points		
In 2's to Goal: In pairs, players go to goal they m		Same coaching points				
times before they score. Players are working on	their receiving touch.	forward and toward o				
Time: 10 min.	Players should play a	s quick as possi	ble. Be positive with	n the players.		
Exercise #3 Organization			Coach	ing Points		
3v0 Pattern Play: Set cones on the field in a patte	rn to finish with a shot,	Same coaching points as above. Be positive with the players.				
have players form lines on those cones. The cone						
will have the balls. Players can score once they of	• •					
Get all players going to goal after they have pass	ed the ball, this will help					
them form good habits. Field size is 25 x 35 yard	s. Time: 10 min.					
Exercise #4 Organization		Coaching Points				
3v3: For a group of 10-12 players play 2 3v3 gam	es with one ball per	Encourage players to work on receiving the ball and playing the game.				
field. Field size is 25 x 35 yards. <i>Time: 20 min.</i>		Same coaching points as above. Be positive; become a fan of the players				
		(good job, well done,	keep it up, etc	.).		









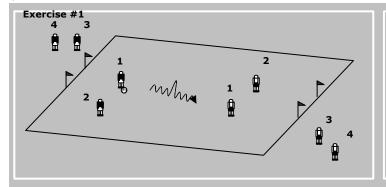


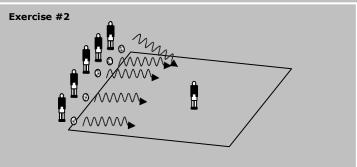


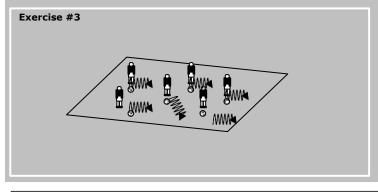
U6 CHALLENGING SESSION (WINNING THE BALL)

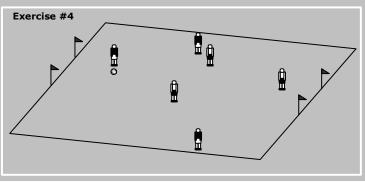
CATEGORY	THEME	AGE	DIVISION	CODE
Challenging	Winning the ball	U6	Micro	U6F

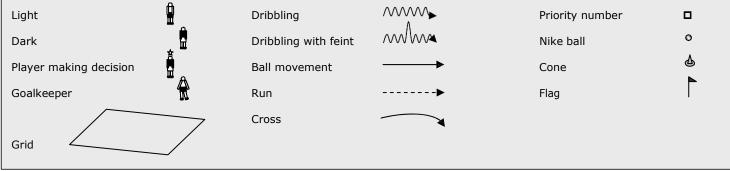
Challenging	winning the ball		Ub	MICLO		Ubr
Exercise #1 Organization			Coaching P	oints		
Numbers Game: Each player is assigned a number on each team. The coach will call out two numbers. When those players' numbers are called they play 2v2 with the players from the other team with the same numbers. Use a 25 x 35 yard grid. Time: 10 min.			Encourage players to get in front of the ball and take the away from their opponents. Stay 4:1 on the positive to instructional comments through out the session.			he positive to
Exercise #2 Organization				Coaching P	oints	
Sharks and Minnows: The team lines up between player is the shark positioned in the middle. The the area. A player having his/her ball kicked awa must control their ball, keep eyes up to be aware work on changing directions, and work on changi work on taking the ball away from the minnows. touches in a 20 x 30 yard grid. <i>Time: 10 min.</i>	shark attempts to kick the ball out of ay joins the shark in the middle. Players of opposing player and find space, ng speeds. Players that are sharks	Same coaching points as above. Laugh and have fun w the players.			nd have fun with	
Exercise #3 Organization				Coaching P	oints	
Knockout: Players dribble in a box and must drib time trying to kick other players' balls from the b the box must juggle "x" number of times to get b in a 20 x 30 yard grid. <i>Time: 10 min.</i>	ox. A player whose ball is kicked from		coaching points ents. Be positi		Challeng	e and win ball from
Exercise #4 Organization				Coaching P	oints	
3v3: Play a 3v3 game. For a group of 10 – 12 p games. Field(s) size 25 x 35 yard grid; use one l	,		J 1		,	game. Same of the players; be









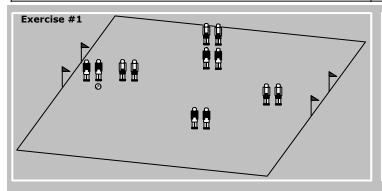


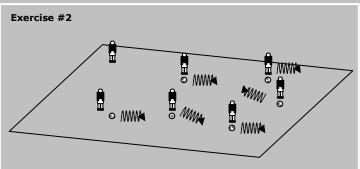


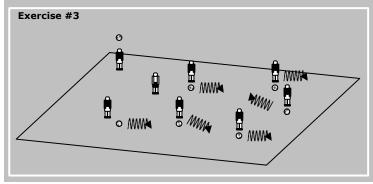
U6 HEADING SESSION (FUN GAMES)

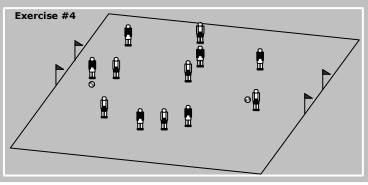
	CATEGORY	TOPIC	AGE	DIVISION	CODE
Τ	Heading	Fun Games	U6	Micro	U6G

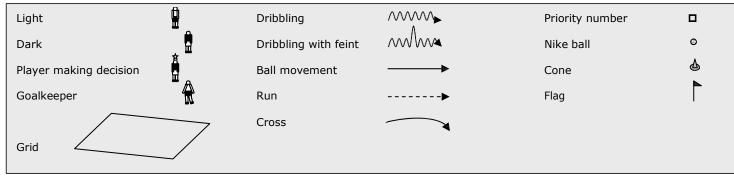
Heading	Fun Ga	mes	U6 Micro U6G			
Exercise #1 Organization	Coaching Points					
Partner Soccer: There will be two teams of 6 players will pair up. During the game each pa a bib/penny and play the game. This is a fun enjoy. Play game with one ball. Field size is 2 min.	Encourage players to 4:1 on the positive to Laugh and have fun v	instructional co	omments through or			
Exercise #2 Organization			Coachi	ing Points		
Musical Chairs: Players dribble within a confin without a ball. He/she must try to steal a ball the grid. At the end of a short period of time, The player left without a ball must come outside the game continues. Grid size is 20 x 15 yards	Players must control and find space, work Be positive.					
Exercise #3 Organization			Coachi	ing Points		
<u>Defrost Game</u> : One player is Frosty. All other grid. Frosty tags as many players as he/she of freeze and place their ball on their head. Other players by dribbling the ball between their legs dribbles as before. Grid size is 20 x 15 yards.	n. A player tagged must players can defrost frozen A player unfrozen	Keep ball under contr space while dribbling.				
Exercise #4 Organization	Coaching Points					
2 Ball Soccer: Play a 6v6 game with two balls time. Field size is 35 x 40 yards. <i>Time: 30 mi</i>		Encourage players to players; be positive;		and have fun. Beco	me a fan of the	







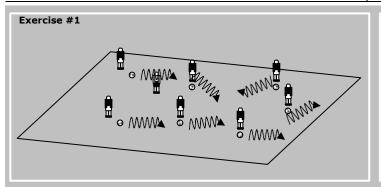


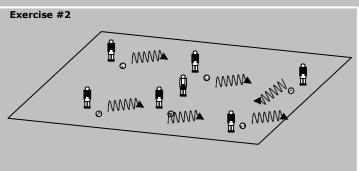


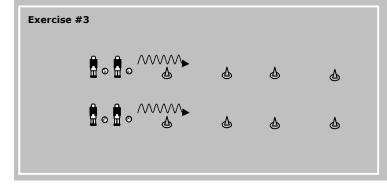


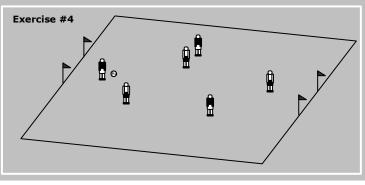
U6 ATTACKING SESSION (DRIBBLING)

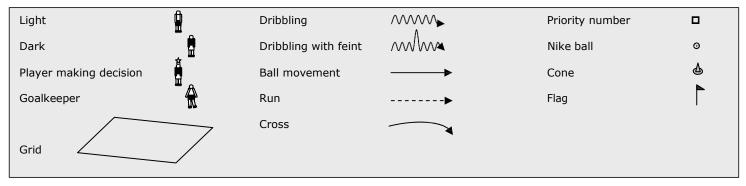
TOPIC	Торі	c	AGE DIVISION		
Attacking	Dribbl	ing U6 Micro		Micro	U6H
Exercise #1 Organization			Coach	ing Points	
<u>Defrost Game</u> : One player is Frosty. All other player. Frosty tags as many players as he/she can freeze and place their ball on their head. Other players by dribbling the ball between their legs. dribbles as before. Grid size is 30 x 15 yards. <i>T</i> Exercise #2 Organization	Keep ball under control; use all surfaces of the feet. Keep head up and find space while dribbling. Change speeds and directions. Stay 4:1 on the positive to instructional comments through out the session. Be positive; laugh and have fun with the players. Become a fan of the players (good job, well done, keep it up, etc.) Coaching Points				
<u>Dribble Tag</u> : Each player with a ball, dribbling w one player "it". He/she can either have a ball or ball. The game is then played like a normal gam 30 x 15. <i>Time: 5 min.</i>	does not have to have a	Same coaching points	s as above.		
Exercise #3 Organization			Coachi	ing Points	
Slalom: Set 4 cones 1-2 yards apart. Each player per line. Have players dribble with both feet, rig only. Use exercise as relay race. <i>Time: 10 min.</i>	ds apart. Each player has a ball or one ball le with both feet, right foot only, and left foot Have players increase speed with success.			touching cones.	
Exercise #4 Organization			Coach	ing Points	
3v3: Field(s) size is 25 x 35 yards. Play two 3v3 12 players, one ball per field. <i>Time: 20 min.</i>	Encourage players to above. Become a fan		y the game. Same o	coaching points as	













U6 DEFENDING SESSION (GAMES)

CATEGORY	TOPIC	AGE	DIVISION	CODE
Defending	Games	U6	Micro	U6I
Exercise #1 Organization		Coaching Points		
Gauntlet: Players play 1v1 in each grid and try to make it through the channel without getting their ball taken away or kicked out. The defender in each grid tries to win the ball; if they do, they switch with the player they won it from. After a player dribbles through the first grid the next player in line can go. Channel size is 15 x 25 yards. <i>Time: 15 min.</i>		Encourage defenders to get in front of the ball, challenge, and win ball. Stay 4:1 on the positive to instructional comments through out the session. Laugh and have fun with players.		
Exercise #2 Organization		Coaching Points		
Snake Tag: Players line up between the cones each player with a ball. One player positions themselves in the middle of the field without a ball. The players with the ball attempt to dribble their ball to the other side of the area. A player having his/her ball kicked away joins the person in the middle by locking arms to form a snake and attempts to kick other players balls out of the area who also join the snake. Process continues until there is one person left. Grid size is 20 x 30 yards. <i>Time: 15 min.</i>		Players must control their ball, keep eyes up to be aware of opposing player/snake and find space, work on changing directions, and speeds. Laugh and have fun with the players. Be positive.		
Exercise #3 Organization		Coaching Points		
Knockout: Players dribble in a box and must dribble/control their ball while at the same time trying to kick other players' balls from the box. A player whose ball is kicked from the box must juggle "x" number of times to get back into the box. Perform this exercise in a 20 x 30 yard grid. Time: 10 min.		Players must control their ball, keep eyes up to be aware of opposing player and find space, work on changing directions, and speeds. Be positive.		
Exercise #4 Organization		Coaching Points		
3v3: Play a 3v3 game. Field(s) size is 25 x 35 yards. Play two 3v3 games for a group of 10-12 players, one ball per field. <i>Time: 35 min.</i>		Encourage players to defend and play the game. Same coaching points as above. Be positive; become a fan (good job, well done, keep it up, etc.).		

